

**SAMPLE BALLOT
DAGGETT COUNTY, UTAH
TUESDAY, JUNE 26, 2018**

**REPUBLICAN
OFFICIAL PRIMARY BALLOT
CLERK OF DAGGETT COUNTY, UTAH
TUESDAY, JUNE 26, 2018**

FEDERAL RACES
U.S. SENATE Vote for One
<input type="radio"/> MITT ROMNEY
<input type="radio"/> MIKE KENNEDY
STATE RACES
UTAH STATE SENATE DISTRICT #26 Vote for One
<input type="radio"/> RONALD WINTERTON
<input type="radio"/> JACK RUBIN
<input type="radio"/> BRIAN K. GORUM
COUNTY RACES
COUNTY COMMISSION SEAT B Vote for One
<input type="radio"/> JACK (JOHN A.) LYTLE
<input type="radio"/> MATTHEW D. TIPPETS

**DEMOCRATIC
OFFICIAL PRIMARY BALLOT
CLERK OF DAGGETT COUNTY, UTAH
TUESDAY, JUNE 26, 2018**

FEDERAL RACES
U.S. HOUSE OF REPRESENTATIVES CONGRESSIONAL DISTRICT #1 Vote for One
<input type="radio"/> LEE CASTILLO
<input type="radio"/> KURT WEILAND
STATE RACES
UTAH STATE SENATE DISTRICT #26 Vote for One
<input type="radio"/> PAT VAUGHN
<input type="radio"/> EILEEN GALLAGHER

Early Voting will be available in the
Clerk/Treasurer's office June 18 – June 20 and
June 22nd from 8 am to 5 pm.

Early Voting will also be held on June 21
in the Dutch John Conference Hall
from 8 am to 5 pm.

There will only be ONE Vote Center open on
Election Day, June 26 in the Court Room at the
County Courthouse from 7 am to 8 pm. You
must bring in your ID and ballot, if you
received one.

Board of Canvassers will convene July 10 in the
Commission Chambers at 1:00 pm.

Daggett County is a VOTE BY MAIL County
for the 2018 Elections.

The last day to register to vote by
Mail is May 29, 2018.

The last day to register to vote in person
or online is June 19, 2018.

Logic and Accuracy will be conducted June 11
at 4 pm in the Clerk/Treasurer's Office at the
Daggett County Courthouse.

Ballots will be mailed out June 5th to registered Republican and Democratic voters. If you do not receive a ballot or feel you have the wrong ballot, please contact the Daggett County Clerk's Office at 435-784-3154. If you are unaffiliated you may affiliate at the polls if you have not done so already.